Identifying and Implementing an Automated System for Plagiarism Detection In Computer Programming Courses

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Abstract

Plagiarism is a common problem in academia. Specifically, plagiarism in source code and computer programming assignments can be difficult to detect. Because each specific language has its own identifiers and syntax, plagiarism in a source code is different from the written word. For this project, we define system requirements, research different tools available to detect source code plagiarism, select one that best meets the requirements, and configure it for use by University of Cincinnati (UC) faculty. We require the tool to be free-of charge, open source, and able to detect similarities for assignments written in the programming languages taught at UC, and able to assist faculty in the detection of plagiarism in assignments by either flagging assignments, scoring the assignments based on similarity, or another method of detection. We describe the specifications of each tool, compare it with our requirements, test them using Google Cloud Platform, and configure one for UC faculty. This project enhances the quality of programming courses by assisting faculty at UC and others in accurate identification of plagiarism in assigned work and identifying students that may need help.

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